

# STADIUM GUIDELINES & POLICY

## Admission:

- Teams will enter the facility at the designated loading and entry areas. \*(see attached maps)
- If teams provide personal transportation they will be required to park in designated/restricted areas.
- Players will be admitted through the designated entry gate only if they have a uniform and/or equipment. Once the football team has entered the stadium it is required they remain in the stadium for the duration of the contest.
- Player and team gates will be locked 5 minutes prior to kick-off and will remain locked until the conclusion of the game.
- Video personnel will enter with team through the designated Team Gate or through the designated pass gate. Video personnel must have pass to allow them access to camera deck or end zone. Camera deck personnel must check in with the press box coordinator prior to gaining access to the camera deck.
- Sub-varsity complimentary admission for varsity games: 30 minutes prior to kickoff, sub-varsity players will be granted complimentary admission through the designated pass gate. Player's name must appear on the roster list and they will be required to show school ID for admission. Updated roster list shall be received in the APS Athletic Department at designated deadlines. It is the expectation of the APS Athletic Department that sub-varsity players be identifiable (team jersey or team t-shirt).
- Varsity players will be granted complimentary admission to sub-varsity games following the same procedures listed above with regards to player rosters.

**SEE STADIUM MAPS ON THE BACK OF THIS BROCHURE FOR THE LOCATION OF TICKET BOOTHS, TICKET AND PASS GATES, AND OTHER DESIGNATED AREAS**

## General Regulations:

- Facilities will open for teams and entourage 2 hours prior to the scheduled start time of all varsity contests and 1 hour prior to the scheduled start time of all sub-varsity contests.
- Assistant Coach, Athletic Trainer and Entourage parking will be in designated areas. Wilson Stadium: All Non-bus vehicles should park in the area north of the locker rooms, team buses will park along the curb in designated loading and unloading zone. Milne Stadium: All Non-bus vehicles should park in the area to the south of the locker rooms in the gated area, team buses will park in designated bus spaces in the locker room gated area. Community Stadium: See attached map
- Teams will warm up in designated areas of the field: home team will warm up at the end of the field closest to the locker rooms and the visiting team will warm up at the end of the field farthest from the locker rooms.
- Warm-up music will be at the discretion of the home team coach/program and will be shut off prior to game time to allow band and spirit groups to warm up and perform their pre-game routine. Team warm-up music must appear on the Stadium Usage Form or generic music will be played by the press box coordinator.
- Home team sideline is closest to the press box. Visiting team sideline is farthest from the press box.
- Teams will vacate the field 16 minutes prior to the start of the game for pre-game routines to take place.
- Halftime will be 15 minutes in duration unless extended for special activities (e.g. homecoming festivities, etc.) Coaches and teams will be made aware when the halftime will be lengthened to 20 minutes. Sub-varsity halftime will be 15 minutes in duration.
- No person is allowed access to field level without the appropriate access pass before, during, or after the contest.
- Teams and entourage will exit the stadium through the same gates they used to enter the stadium.
- Outside food and drink shall be limited to water only. Water should be contained in water bottles or coolers. In accordance with school district beverage contract requirements, event staff may ask to remove all labels from water bottles.

## Expectations:

- The national anthem will be played or sung three (3) minutes prior to kickoff. Teams will be kept in locker room until conclusion and announced as they enter playing field.
- All coaches will wear a sideline pass during the game. Athletic Trainers and student trainers, team managers, statisticians, team doctors will wear an access pass during the game. Access passes may be obtained through the school Athletic Director. Only players, cheer, drill, dance, and band members in uniform will not be required to wear a sideline pass.
- Coaches are expected to instruct their team and coaching staff to vacate the field as quickly as possible after shaking hands with the opposing team at the completion of the game. Teams will be allowed to interact with spectators/band at the rail. Coaching staff will ensure that interaction is supervised and planned. Teams may meet prior to or after rail interaction but must vacate the field within a 10 minute time limit.
- Sub Varsity locker rooms will be used for the duration of the game. Teams must clear out the locker room within 10 minutes following the conclusion of game. Late or double-header teams will NOT have access to locker rooms until vacated by game one teams. Teams that play at Milne II will NOT have access to locker rooms with the exception of inclement weather circumstances.
- NO Sunflower Seeds (or seeds of ANY kind) At Field Level—Violators will be asked to leave premises.

**Teams, managers, student trainers and other members are expected to follow the guidelines set forth in the APS Student Behavior Handbook.**

**Questions/clarifications about guidelines and policies may be directed to the APS Athletic Department via [www.aps.edu/athletics](http://www.aps.edu/athletics) by selecting "Contact Us".**



# STADIUM GUIDELINES & POLICY

## Admission:

- Spirit Groups must be in uniform to receive complimentary admission. Members not in uniform are required to purchase a ticket to gain entry to the event.
- All cheer, drill and dance members in uniform will enter through the designated pass gate.
- Spirit sponsors and coaches must have an APS Athletics Access Pass which may be obtained through the school athletic director.
- **RE-ENTRY IS NOT ALLOWED**—Pass holders are expected to adhere to the RE-ENTRY policy. Spirit group and band members are also subject to the stadium RE-ENTRY policy EXCEPT for 3rd quarter break.
- Band members must be in uniform to receive complimentary admission. Members not in uniform are required to purchase a ticket to gain entry to the event.
- Band members and chaperones will enter through designated band gates. Band bus parking at Wilson Stadium is at the south end of the stadium. Band bus parking at Milne Stadium is at the east end of the stadium. Band bus parking at Community Stadium is at the south end of the stadium. Band directors are required to check in with the event staff worker assigned to the band gate for admission.
- All band equipment will be unloaded in the designated loading area at both stadiums.
- Band Directors and Band Chaperones will be required to wear identifiable vest obtained from band gate event staff as their admission ticket (20 Max per band).

**SEE STADIUM MAPS ON THE BACK OF THIS BROCHURE FOR THE LOCATION OF TICKET BOOTHS, TICKET AND PASS GATES, AND OTHER DESIGNATED AREAS**



## General Regulations:

- Outside food and drink shall be limited to water only. Water should be contained in water bottles or coolers. In accordance with school district beverage contract requirements, event staff may ask to remove all labels from water bottles.
- Location of spirit squads on the sidelines will be at the discretion of the school's Activity Director and or the APS Athletic Department.
- Cheer, drill and dance team members are not permitted access across the field for **any reason**, at **any time** other than at pregame sportsmanship display when the game clock reads 16:00 minutes. This includes viewing or participating in contests with the opposing spirit team members.
- Only high school cheer and drill team members in uniform will be allowed access to field level. Other spirit squads are only allowed access to field level with prior written approval from the APS Athletic Department.
- No private sound systems or audio equipment will be permitted in the stadium. Stadium sound equipment may be used for performances with prior approval by the APS Athletic Department. All music for performances must be approved by the school Athletic/Activities Directors.
- Cheer, drill and dance teams are not permitted to throw items into the grandstands without prior approval of the APS Athletic Department.
- Band members are not permitted access across the field for **any reason**, at **any time**. This includes viewing or participating in contests with the opposing band members.
- Band warm-up time will begin 40 minutes prior to the scheduled start of the contest.
- Band groups warming up at Community Stadium shall do as the top of their respective Access Ramps as located on the map.
- Band and spirit pre-game performance will begin 15 minutes prior to the scheduled start of the contest.
- Bands and Spirit Groups will have 12 minutes to perform pre-game and at half-time and shall clear the field before the game clock reads 3:00 minutes.
- The National Anthem will be played when the game clock reads 3:00 minutes.

## Expectations:

- The visiting team's cheer, drill, dance and band groups will have priority for pregame activities.
- The home team's cheer, drill, dance and band groups will have priority for halftime activities.
- Cheer and drill groups are expected to leave the field at the conclusion of the contest through the gates by which they gained admittance.
- Spirit signage, stadium decorations, and backdrops must be approved by the school Athletic/Activities Directors and the APS Athletic Department. Any approved signage or decorations must be completely removed and disposed at the conclusion of the contest.
- Use of a cannon on the sidelines must have prior approval by the APS Athletic Department and those groups using them must have adequate supervision at all times.
- Post game performances by spirit groups and/or marching bands are NOT permitted EXCEPT for honoring the fight song.
- All performances must be organized and approved by the school's Athletic Director and must be detailed on the Stadium Usage Form.
- Stadium Usage Form must be submitted for approval by the APS Athletic Department for all spirit activities and events.
- Stadium Usage Forms must be received by the APS Athletic Department three work days (Saturday not included) before the event date.
- Activities, performances, and promotions NOT listed on the Stadium Usage Form in detail will not be allowed to take place.
- No Sunflower Seeds (or seeds of ANY kind) At Field Level—Violators will be asked to leave premises.

**Cheer, drill, dance and band groups are expected to follow the guidelines set forth in the APS Student Behavior Handbook.**

Questions/clarifications about guidelines and policies may be directed to the APS Athletic Department via [www.aps.edu/athletics](http://www.aps.edu/athletics) by selecting "Contact Us".

**SPIRIT GROUPS AND BANDS**

# STADIUM GUIDELINES & POLICY

## Admission:

- Every patron/customer MUST have a ticket or a pass for entry.
- Varsity Contests: Adult ticket \$4.00. Student and Senior ticket \$2.00 with appropriate ID. Under the age of 5 is complimentary.
- Sub-Varsity Contests: Adult ticket \$3.00. Student and Senior ticket \$2.00 with appropriate ID. Under the age of 5 is complimentary.
- Ticket windows and ticket gates will open 1 hour before scheduled start time of varsity contests and will open 30 minutes prior to scheduled start time of sub-varsity contests.
- Patrons with a purchased ticket will enter through the gates marked as ticket gates. Milne Stadium: Home = Ticket Gate A (SW), Visitor = Ticket Gate B (NW). Wilson Stadium: Home = Ticket Gate A (NW), Visitor = Ticket Gate B (NE). Community Stadium: Home = Ticket Gate A (NW), Visitor = Ticket Gate B (NE). Extra ticket booths may be set up as necessary.
- Patrons with an authorized APS Athletics pass will enter through the gates marked as PASS GATES and may be required to show ID to pass gate event staff. High School staff IDs will also be recognized as game passes only when that school is participating in the event. Milne Stadium: Home = Pass Gate A, Visitor = Pass Gate B. Wilson Stadium: Home = Pass Gate A, Visitor = Pass Gate B. Community Stadium: Home = Pass Gate A, Visitor = Pass Gate B.
- During ALL sub-varsity contests, the grandstands with the press box will be the only side available for seating. ALL spectators for sub-varsity contests are required to sit on the press box side of the stadium.
- **RE-ENTRY IS NOT ALLOWED**—Spectators must purchase another ticket to re-enter the stadium should they leave the facility for any reason. Pass holders are expected to adhere to the RE-ENTRY policy.
- Tickets will be sold throughout the entire varsity contest. The ticket window will close at the conclusion of the contest. Tickets for sub-varsity contests will be sold through the end of the 3<sup>rd</sup> quarter of the final game.
- Patrons purchasing a senior/student ticket may be required to show ID at the ticket window and the ticket gate.
- Complimentary admission will be extended to YAFL teams ONLY on dates selected by the APS Athletic Department/APS Head Football Coaches.

**SEE STADIUM MAPS ON THE BACK OF THIS BROCHURE FOR THE LOCATION OF TICKET BOOTHS, TICKET AND PASS GATES, AND OTHER DESIGNATED AREAS**

## General Regulations:

- Outside food or beverage may not be brought into the stadium with the following exception: Each spectator will be allowed to bring one (1) un-opened, sealed bottle of water. In accordance with school district beverage contract requirements, the spectator may be asked to remove the label upon entering the stadium.
- Spectators will not be permitted access to the opposite grandstand within the stadium. Spectators will be required to remain on the side in which they enter the stadium.
- Ice chests, cans, glass containers, large jugs and other non-personal containers will not be allowed within the stadium.
- Bags and/or backpacks may be searched at any time at the discretion of APS Police or APS event staff.
- Tailgating will be allowed ONLY with prior notification and approval by the APS Athletic Department. Alcohol is NOT allowed on any APS properties. Special tailgating areas will be designated to the group upon approval by the APS Athletic Department.
- Live bands and/or portable sound systems are not permitted in the parking lot or stadium without prior approval by the APS Athletic Department.
- Vehicles not parked within marked parking spaces in the parking lot may be towed at the vehicle owner's expense. All no-parking and fire lanes are clearly marked throughout the parking lot. Overflow parking at Wilson Stadium can be found on the west side of Manzano High School. Overflow parking at Milne Stadium can be found in parking lots north of the stadium off of surface streets. There is no overflow parking at Community Stadium.
- Spectators are not allowed access to field level without the appropriate access pass before, during, or after the contest.
- No apparel, souvenirs, food or beverages are allowed to be sold or given away in any stadium area or parking lot. Permission to sell or distribute any item shall be authorized ONLY by the APS Athletic Department.
- Only clubs, organizations or businesses with prior approval from the APS Athletic Department will be allowed to sell apparel or other items. Only APS concessionaires are allowed to sell food or beverages.
- Fundraising or promotional activities must have prior approval by the APS Athletic Department.
- Businesses and organizations are not allowed to use high school athletic events or APS football stadiums for marketing or promoting their products without approval by the APS Athletic Department. Items MAY NOT be thrown into the grandstands without prior approval by the APS Athletic Department.
- Motorized vehicles, skateboards, roller skates, or bicycles are not allowed in the stadium.

- Spirit signage, stadium decorations, and backdrops must be approved by the school Athletic or Activities Directors and the APS Athletic Department. Any approved signage or decorations must be completely removed and disposed at the conclusion of the contest.
- Electronic noisemakers, air horns, and/or amplifiers are not allowed in the stadium.
- Pets are not permitted inside APS football stadiums. However, service dogs (i.e., guide dogs for persons with disabilities) are permitted in the stadiums.
- Smoking and e-cigs are prohibited on ALL APS properties including parking lots and restrooms.

## Expectations:

- Spectators are encouraged to remain seated during the game. Loitering, standing, horseplay, and gathering in the aisles or concourses, stadium entrances and exits, and ramps is not allowed.
- Painting of bodies and/or faces is NOT allowed to take place at the stadiums. All body/face paint must be applied before entering the stadium.
- NO Sunflower Seeds (or seeds of ANY kind) At Field Level—Violators will be asked to leave premises.

**It is the expectation of the APS Athletic Department and Albuquerque Public Schools that spectators conduct themselves in a manner reflective of outstanding character values and positive sportsmanship.**

**The APS Athletic Department and Albuquerque Public Schools reserve the right to remove any spectator who is unable to conduct themselves in this manner.**

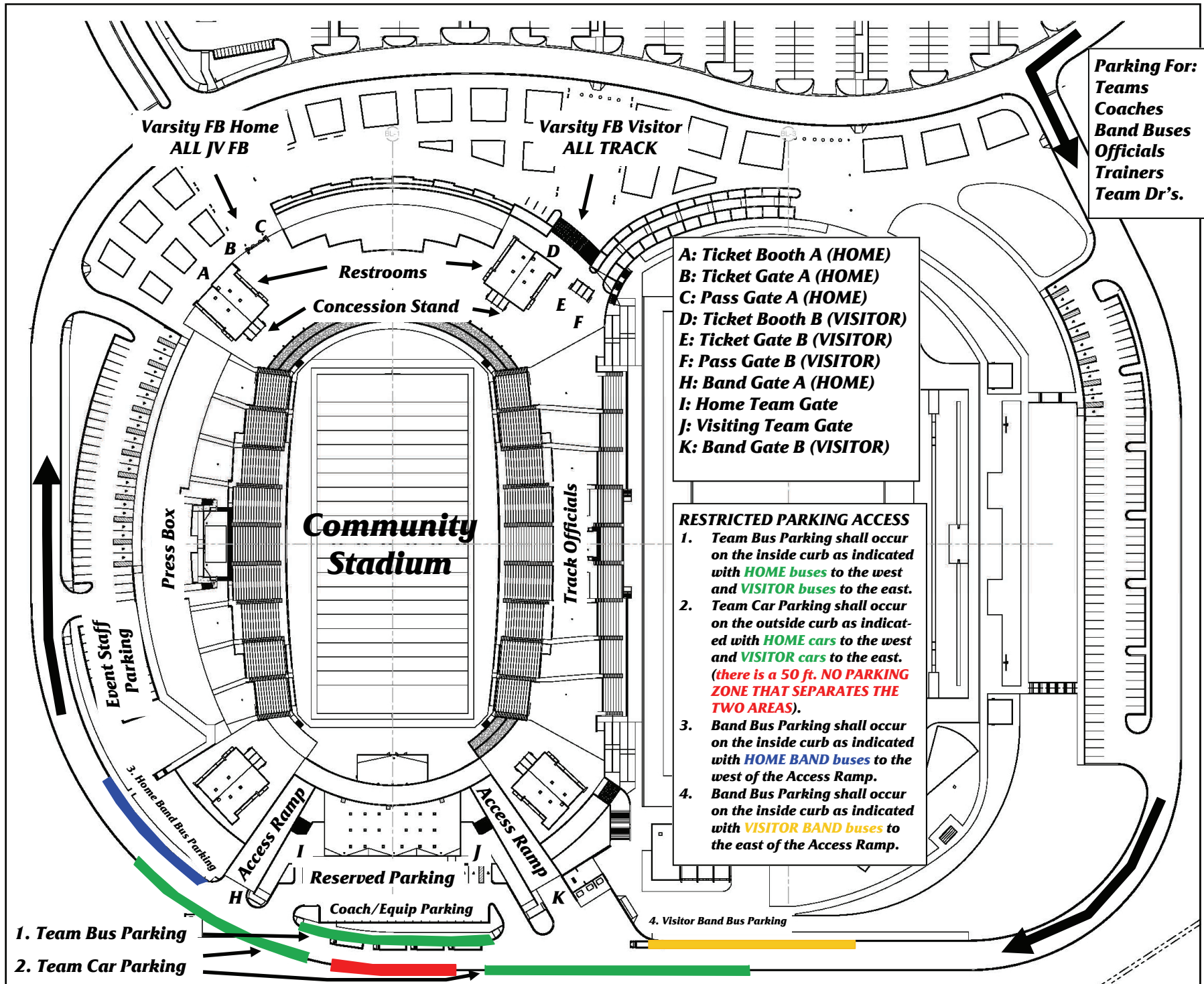
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**APS  
ATHLETICS**  
*Great for Kids!*



**SPECTATOR/PATRON**



Varsity FB Home  
ALL JV FB

Varsity FB Visitor  
ALL TRACK

**Parking For:**  
Teams  
Coaches  
Band Buses  
Officials  
Trainers  
Team Dr's.

- A: Ticket Booth A (HOME)
- B: Ticket Gate A (HOME)
- C: Pass Gate A (HOME)
- D: Ticket Booth B (VISITOR)
- E: Ticket Gate B (VISITOR)
- F: Pass Gate B (VISITOR)
- H: Band Gate A (HOME)
- I: Home Team Gate
- J: Visiting Team Gate
- K: Band Gate B (VISITOR)

- RESTRICTED PARKING ACCESS**
1. Team Bus Parking shall occur on the inside curb as indicated with HOME buses to the west and VISITOR buses to the east.
  2. Team Car Parking shall occur on the outside curb as indicated with HOME cars to the west and VISITOR cars to the east. (there is a 50 ft. NO PARKING ZONE THAT SEPARATES THE TWO AREAS).
  3. Band Bus Parking shall occur on the inside curb as indicated with HOME BAND buses to the west of the Access Ramp.
  4. Band Bus Parking shall occur on the inside curb as indicated with VISITOR BAND buses to the east of the Access Ramp.

1. Team Bus Parking
2. Team Car Parking

4. Visitor Band Bus Parking

**Community Stadium**

Event Staff Parking

Press Box

Track Officials

Restrooms

Concession Stand

3. Home Band Bus Parking

Reserved Parking

Coach/Equip Parking

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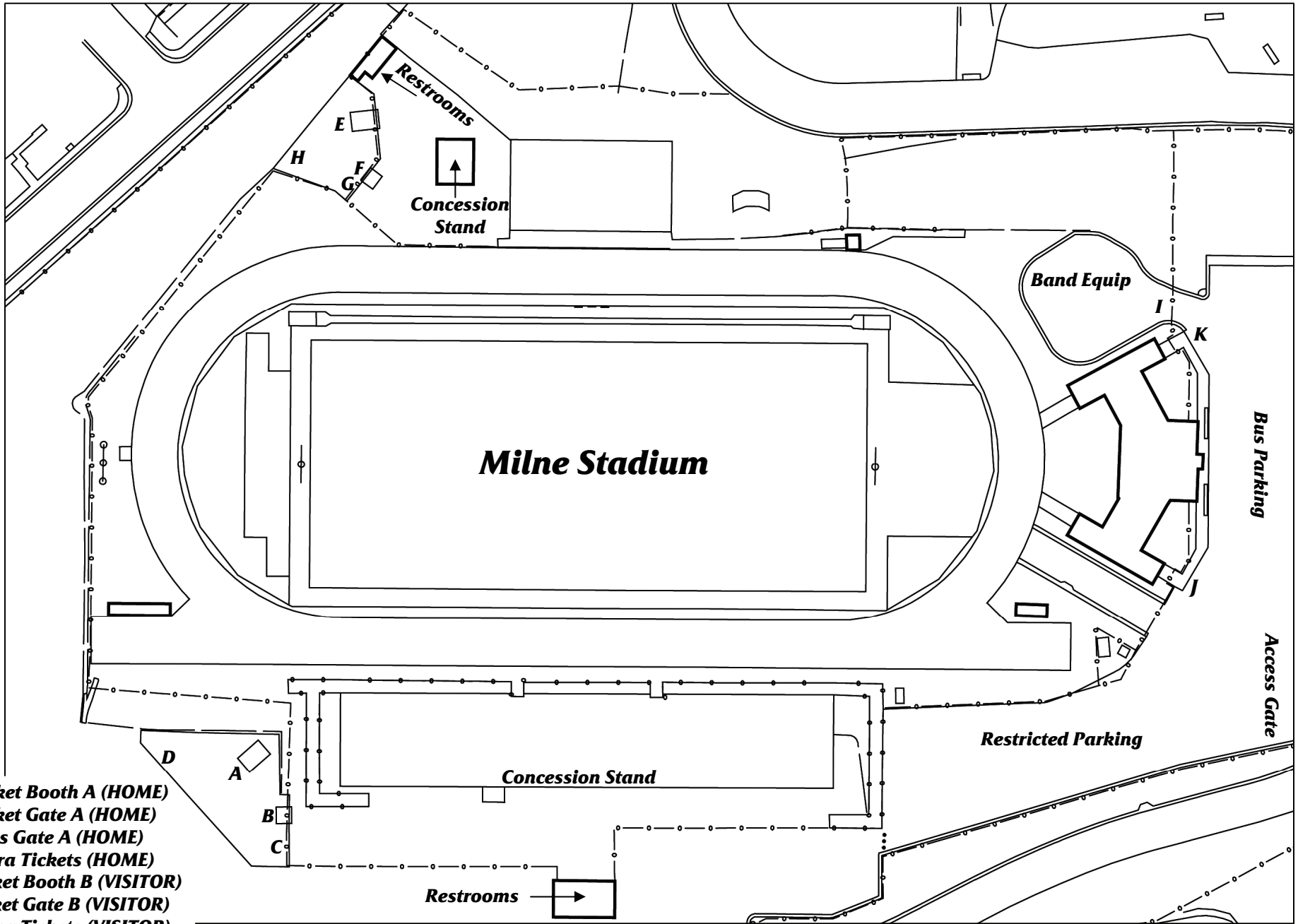
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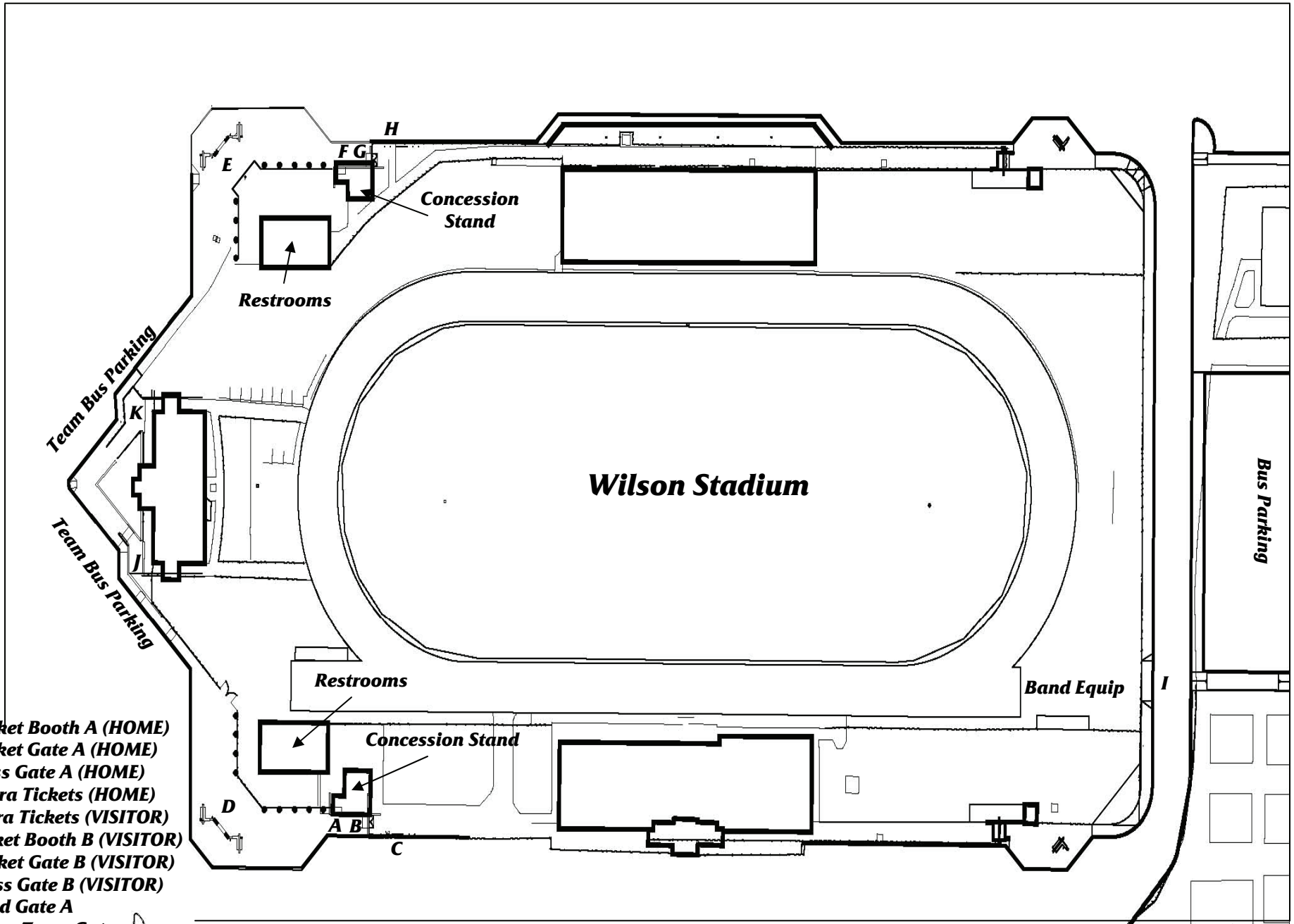
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Access Ramp

Access Ramp



- A: Ticket Booth A (HOME)**
- B: Ticket Gate A (HOME)**
- C: Pass Gate A (HOME)**
- D: Extra Tickets (HOME)**
- E: Ticket Booth B (VISITOR)**
- F: Ticket Gate B (VISITOR)**
- G: Extra Tickets (VISITOR)**
- H: Pass Gate B (VISITOR)**
- I: Band Gate A**
- J: Home Team Gate**
- K: Visiting Team Gate**



- A: Ticket Booth A (HOME)**
- B: Ticket Gate A (HOME)**
- C: Pass Gate A (HOME)**
- D: Extra Tickets (HOME)**
- E: Extra Tickets (VISITOR)**
- F: Ticket Booth B (VISITOR)**
- G: Ticket Gate B (VISITOR)**
- H: Pass Gate B (VISITOR)**
- I: Band Gate A**
- J: Home Team Gate**
- K: Visiting Team Gate**