

# “Rules” for Improvisation

Never say “no”—  
Accept what has been given to you and work with that.

Don’t try to be funny.  
Humor comes from the interactions of the players.

Trust your imagination and that others will help you along.

Choose to be involved in the scene or exercise.

Give and take.  
It’s about the group, not individual people.

Give information to make the story move along.  
Asking questions can stop a scene.

Stay in character—whatever you have created.

Remember **CROW**  
**C**haracters—who are they?  
**R**elationships—how are they connected?  
**O**bjectives—what do they want?  
**W**here—the place or places where things happen.